

Automatic Enhancement of Pedestrian Route using extracted Landmarks from OSM

“Turn right after the bakery”



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The problem

“In 20m turn right into Albert street”

← Road book based on platform number, street name and distance to describe the route for travellers

“Turn right after the bakery”

→ Road book based on surrounding description

Context

- Pedestrian
- Guidance from arrival platform to a coach
- Complex Surrounding
- Indoor / Outdoor Mix
- Multi-levels

Research

- Nascent research subject
- No mix of Indoor / Outdoor
- Landmark: “prominent features in the environment that are unique or contrast with their neighbourhood forming points to orientate in space.”
- Sallience: “relevance of feature to serve as a landmark for guidance”

Extraction

- Inside / Outside
- Landmark category: Tags
- Weight, as per category:
 - Visual: Size, Prominence, Distinguishable, Daytime/Nighttime, Name
 - Semantic : Familiarity, Unambiguous
 - Structural : Spatial extents, Permanence
- Weight evaluated from 98 participants

Punctual Landmarks

Outside visibility

- Node projection
 - Door
 - Frontage



Punctual Landmarks

Inside visibility

- Be inside the room to see the landmark
- Hide the room from outside the building
- Duplicate on doors



Block Visibility

- Physical
 - Buildings
 - Rooms
 - Barriers
- Soft
 - Railways
 - Waterways

Clustering

- Gather many small objects
 - Bench
 - Vending machine
 - ...



Routing computation

- Steps
- Decision-making

Landmarks Selection

- No landmark on level changes
- Landmark horizon to 10m or 50m
- No containing or similar landmark
 - No parking as landmark when we are already on a parking

Visible Landmarks

- Visibility test
- Preprocessing: door, frontage, room/wall
- Ray casting

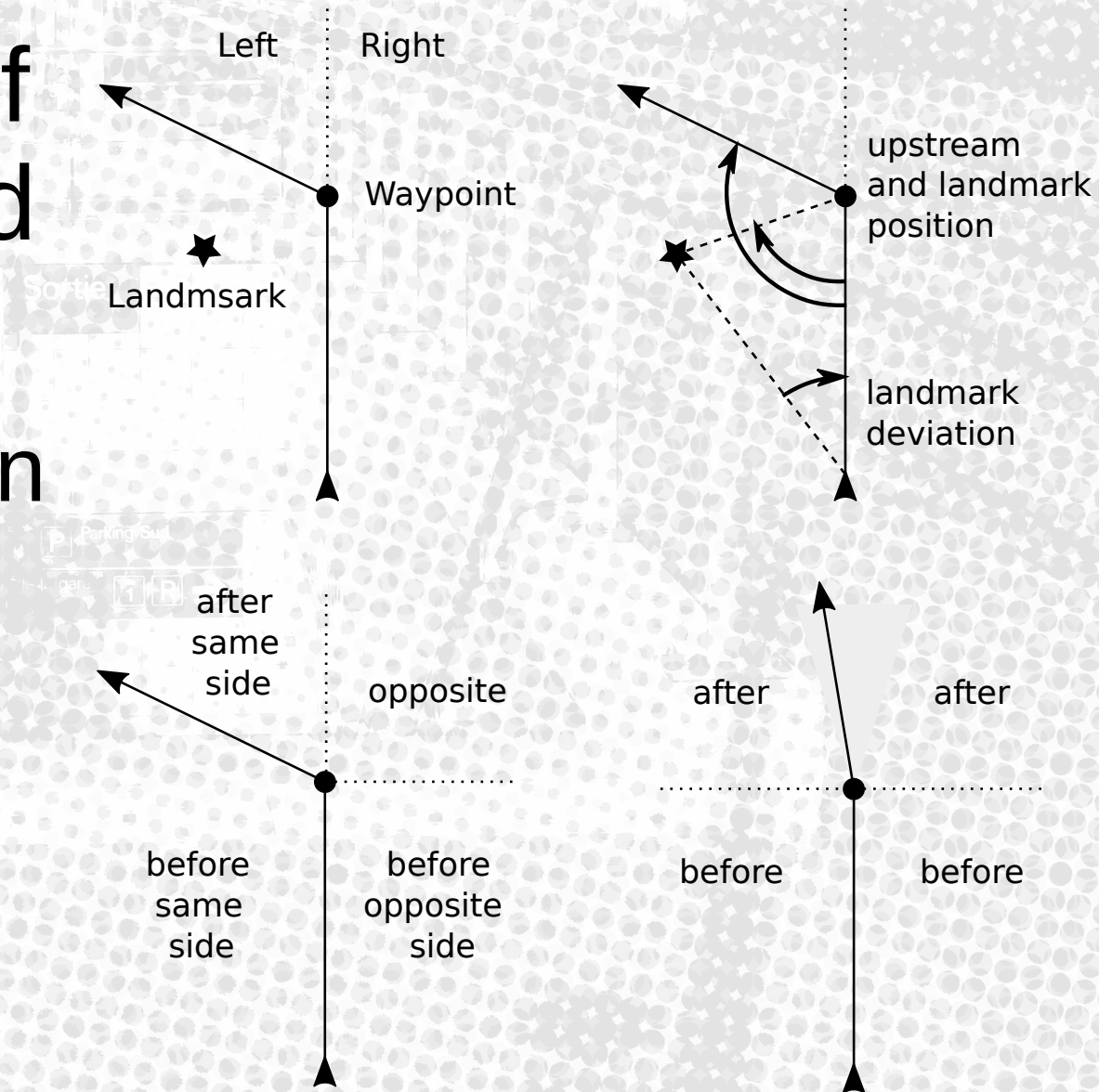
Duplicates

- Does not keep multiple close similar objects

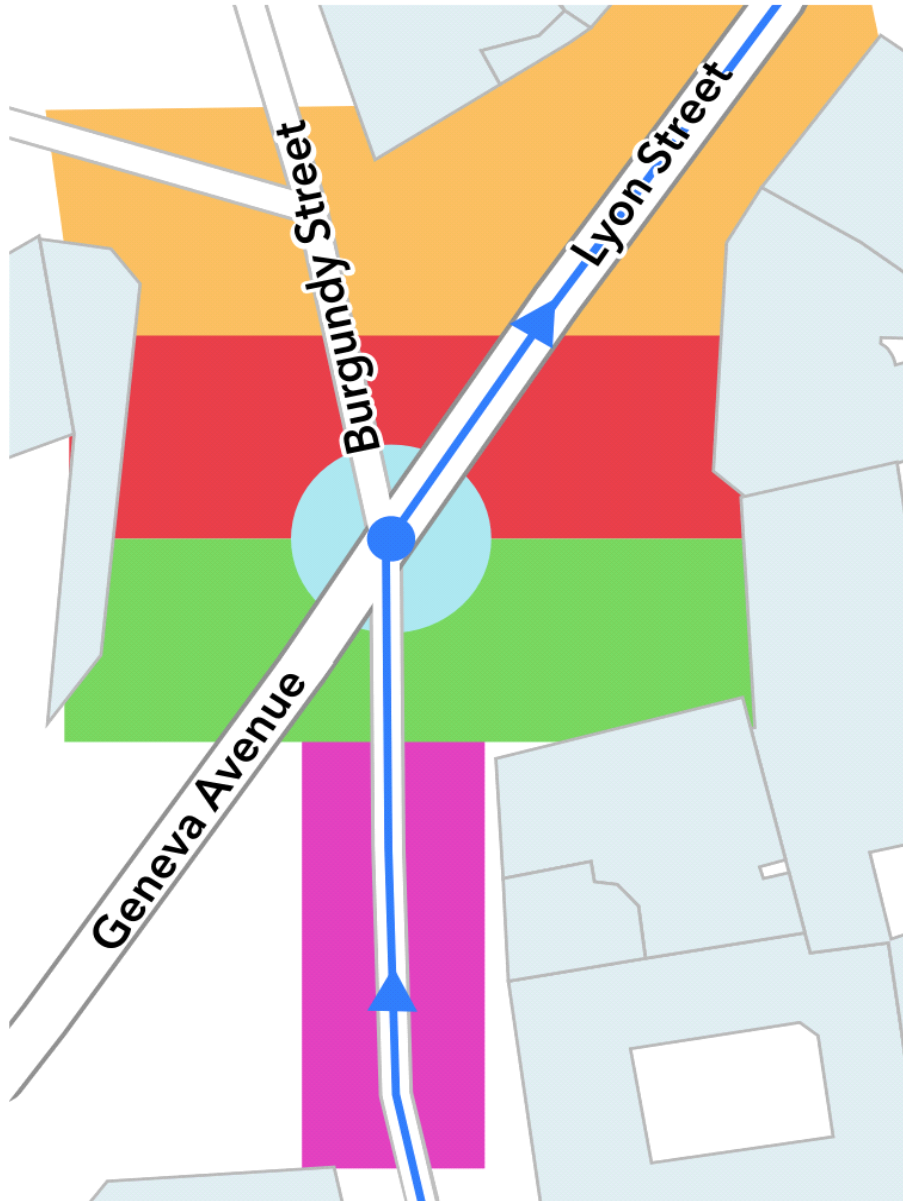


Relative position

- Adjust weight of landmark based on
 - Relative position
 - Distance



Landmark integration



● decision point

▮ building

If the landmark is located in this area...

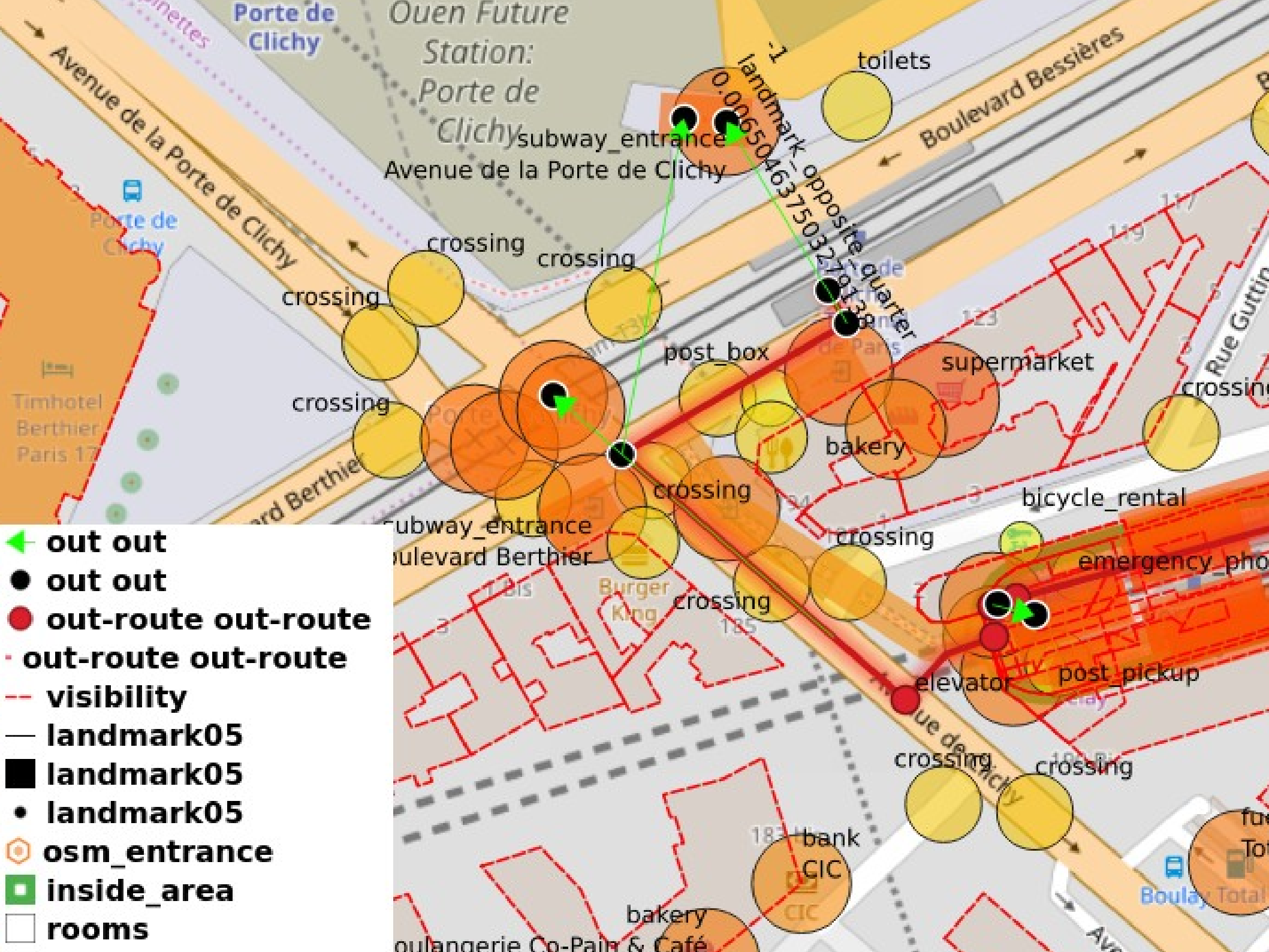
▮ "Turn right on Lyon Street **in the direction** the landmark"

▮ "Turn right on Lyon Street **after** the landmark"

▮ "Turn right on Lyon Street **before** the landmark"

▮ "**You will see** the landmark **on your left/right then** turn right on Lyon Street"

▮ "Turn right on Lyon Street **at** the landmark"



Landmarks integration

- Transform the results of the routing and landmark extraction algorithms into natural language
- Linguistic and geographic combined approach
- Side-by-side improvement of the routing and integration algorithms