

Graphhopper

Flexible Routing with GraphHopper

And how it can be misused for data analysis

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Co-Founder GraphHopper

Graphhopper

Who am I?

GraphHopper company

What is our mission?



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OpenStreetMap

Edit History Export

Power

2.26
↗25

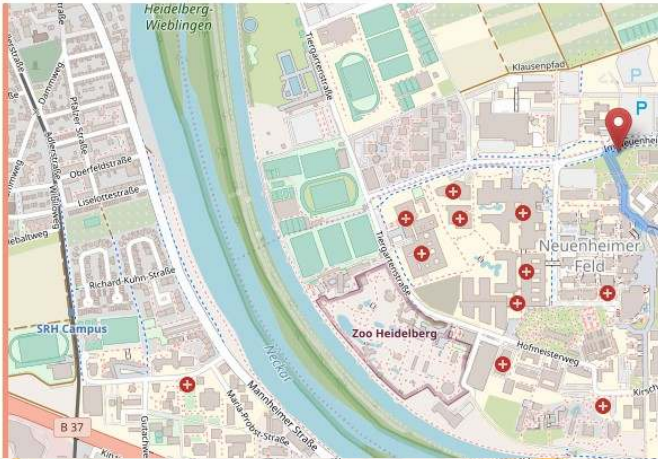
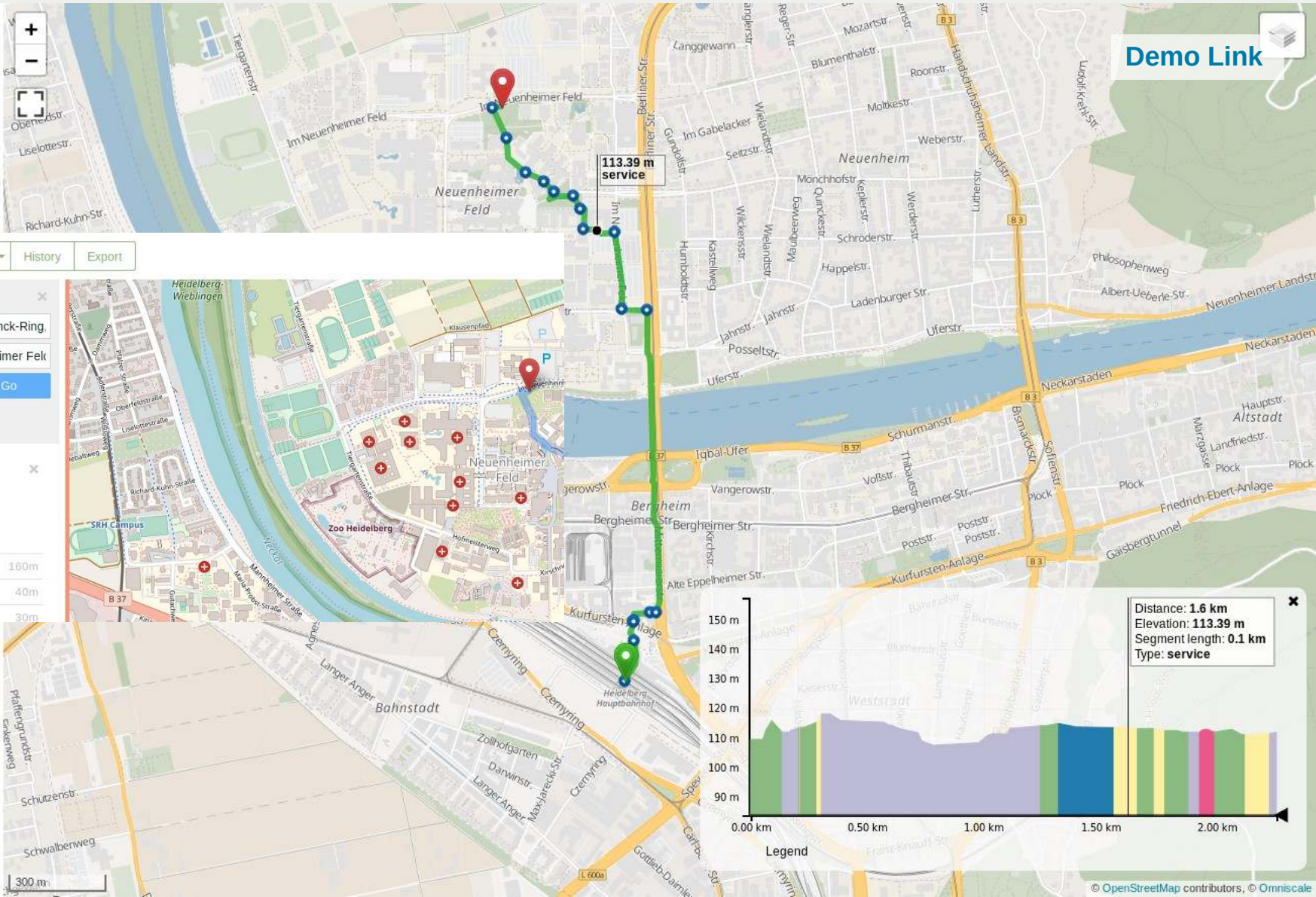
Heidelberg Hauptbahnhof, Max-Planck-Ring
Universität Heidelberg, Im Neuenheimer Feld
Foot (GraphHopper) Go

Reverse Directions

Directions

Distance: 2.3km. Time: 0:27.
Ascend: 25m. Descend: 22m.

- Continue
- Turn right 160m
- Keep right 40m
- Turn right 30m



GraphHopper Routing Engine

- Open Source under Apache License 2.0
- Java library and web service for routing
 - No maps, no geocoding
- It is fast and memory efficient
- Works with OpenStreetMap data, GTFS and others
- Algorithms: Dijkstra, A*, Landmarks, CH
- Out of the box: for walking, car, bike, public transit, ...

Graphhopper



Features

Here is a list of the more detailed features including a link to the documentation:

- [Quick installation and start for users](#) - just Java necessary! [Simple start for developers](#) due to Maven.
- Works out of the box with OpenStreetMap (osm/xml and pbf) and can be adapted to custom data
- OpenStreetMap integration: Takes care of the road type, speed limit, the surface, barriers, access restrictions, ferries, [conditional access restrictions](#), ...
- GraphHopper is fast. And with the so called "Contraction Hierarchies" it can be even faster (enabled by default).
- Memory efficient data structures, algorithms and [the low and high level API](#) is tuned towards ease of use and efficiency
- Provides a simple [web API](#) including JavaScript and Java clients
- Multiple weightings (fastest/shortest/...) and pre-built routing profiles: car, bike, racingbike, mountain bike, foot, motorcycle, ...
- Supports public transit routing and [GTFS](#).
- Offers turn instructions in more than 35 languages, contribute or improve [here](#)
- Displays and takes into account [elevation data](#) (per default disabled)
- Can apply [real time changes to edge weights](#) (flexible and hybrid mode only)
- Customization of vehicle profiles per request are possible (flexible and hybrid mode only)
- Possibility to specify a [heading parameter](#) of the vehicle for start, end and via points for navigation applications via `pass_through` or `heading` parameters (flexible and hybrid mode only)
- [Alternative routes](#) (flexible and hybrid mode only)
- [Custom costs and restrictions](#)
- [Country specific routing](#) via SpatialRules
- The core uses only a few dependencies (hppc, jts and slf4j)
- Scales from small indoor-sized to world-wide-sized graphs
- Finds nearest point on street e.g. to get elevation or 'snap to road' or being used as spatial index (see [#1485](#))
- Does [map matching](#) with GraphHopper
- Calculates [isochrones](#) with GraphHopper
- Shows details along a route ("path details") [#1142](#)
- Shows the whole road network in the browser for debugging purposes ("vector tile support") [#1572](#)

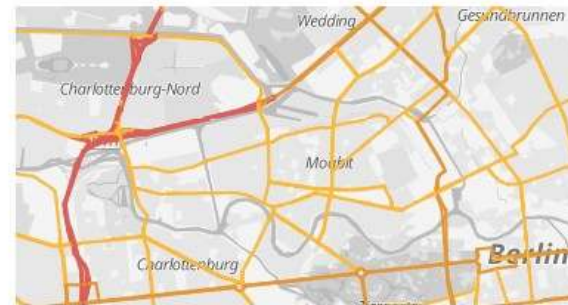
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Selected New Features

Vector Tiles Endpoint

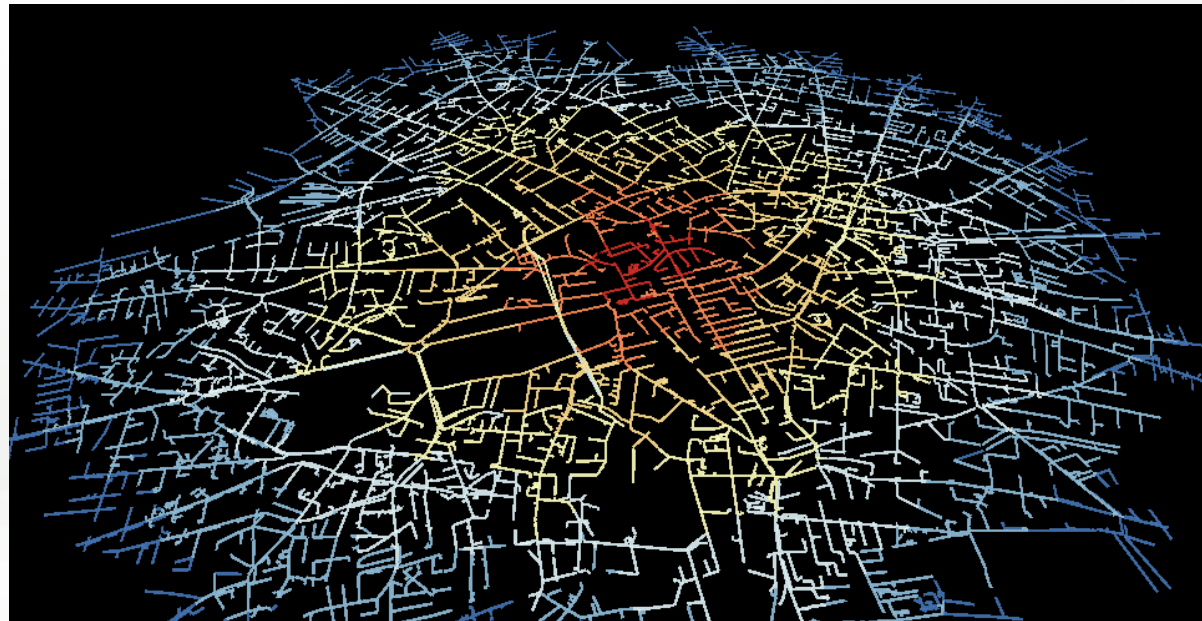
#1572



Shortest Path Tree Endpoint

#1577

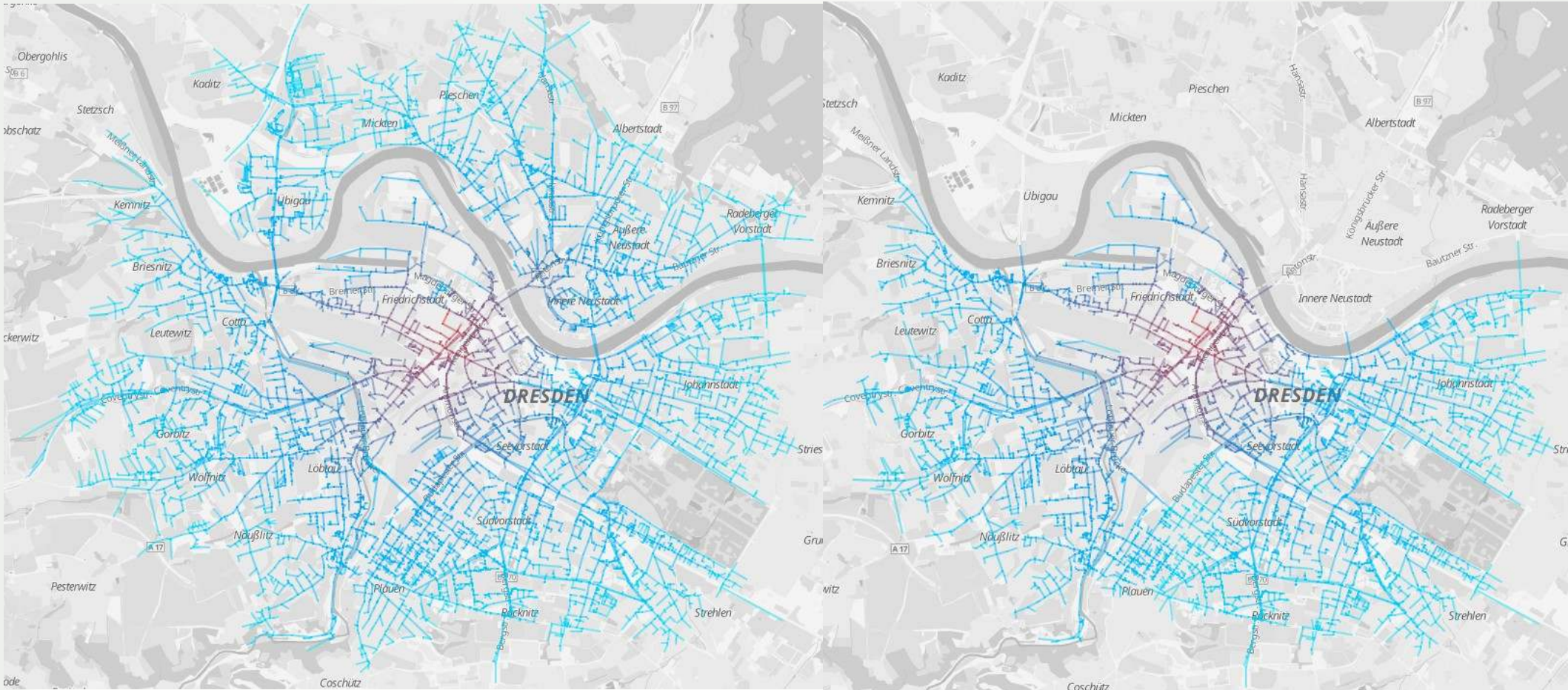
- CSV with lat,lon and previous coordinate
- Feedback from community
- Example in R lang:



Use GraphHopper For Data Analysis

1. Impact of bridge construction on road network. High precise “Isochrones”: draw shortest path tree directly in browser. Simulate “what if” scenarios
2. Level of Traffic Stress & Highlight curly roads
3. Speed limit debate regarding safety
4. Plan location of new fire station
5. Find closest restaurants by driving time
& Find closest restaurants from a route

1. Impact of bridge construction

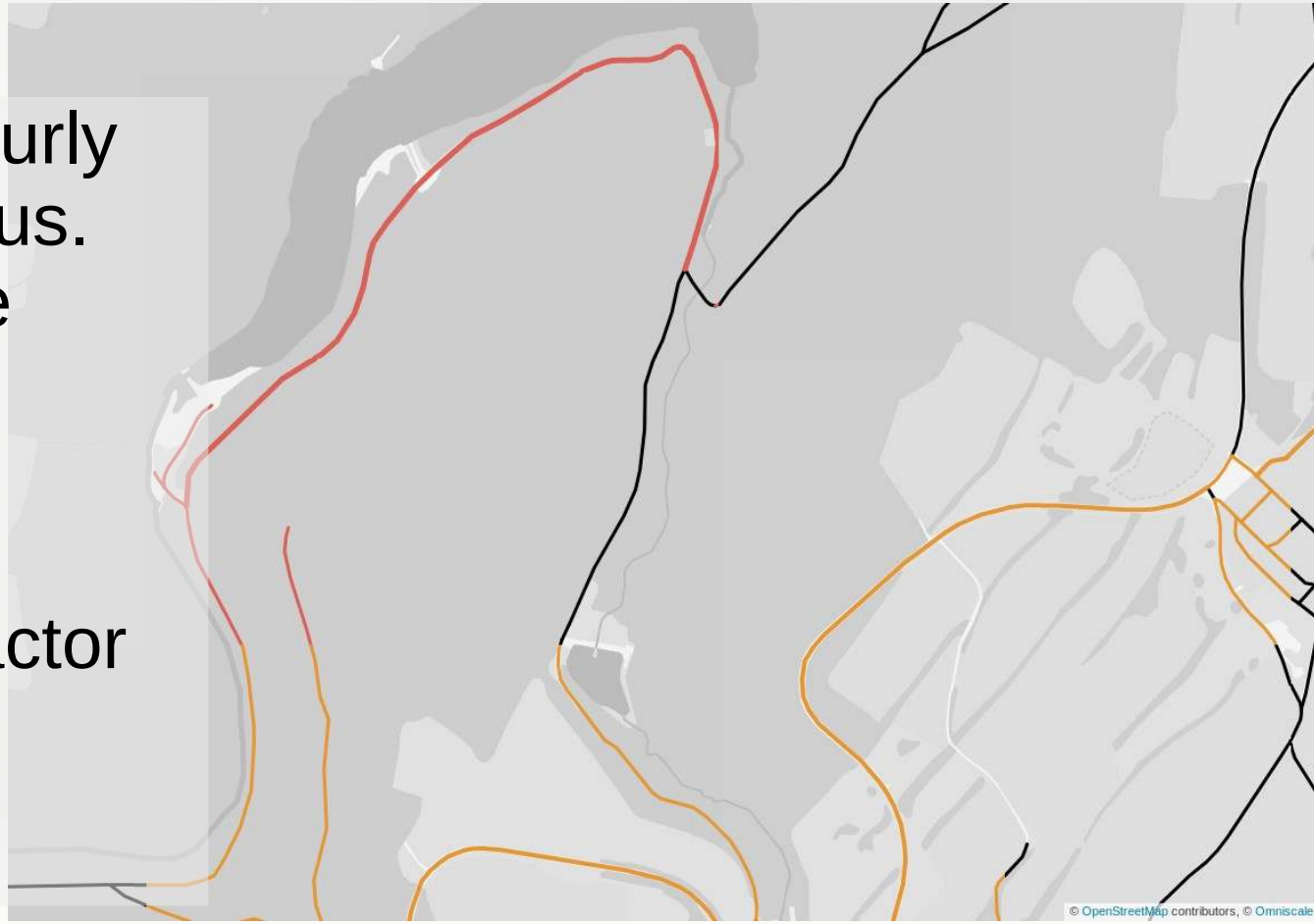


2. Level of Traffic Stress For Biking

- Avoid biking on dangerous roads
- Prefer bike routes
- Modify render rule
- [Demo Link](#)

2. Highlight Curvy Roads

- For some people curly roads are dangerous. For others they are attractive
- Fetch vector tiles from /mvt endpoint and return curvy factor e.g. $<0.6 \rightarrow$ red
- Modify render rule



3. Speed limit debate regarding safety

- German crash data 2016 and 2017 from “destatis”
- OpenStreetMap speed limit data
- Use new storage feature for highway tag, maxspeed and crash counter

3. Speed limit debate regarding safety

Results:

- 13500 km highways in Germany
- ~65% highways without speed limit (official source is similar)
- 69.5% of deaths on segments w/o speed limit
- Traffic density required →
- Signs could save >100 lives/a

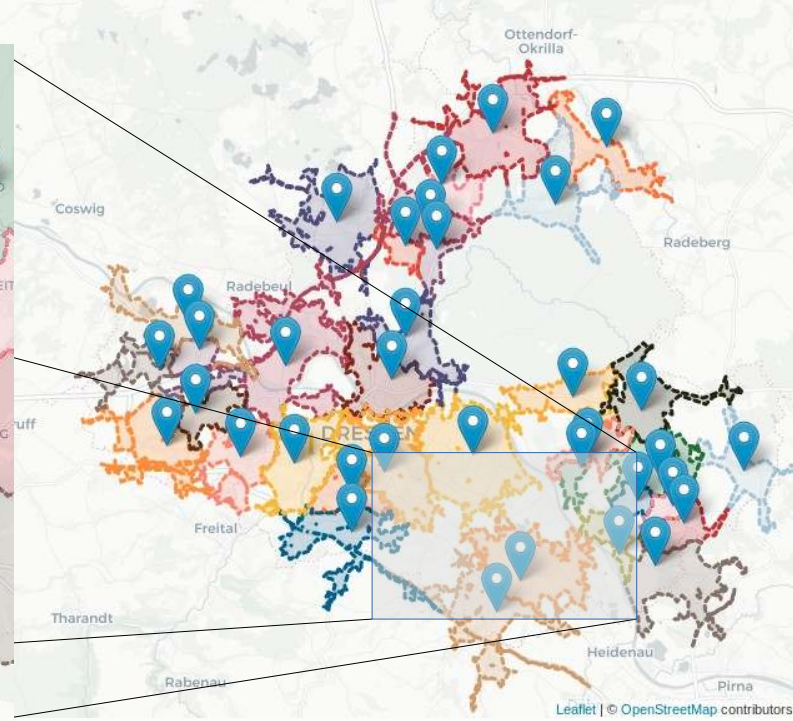
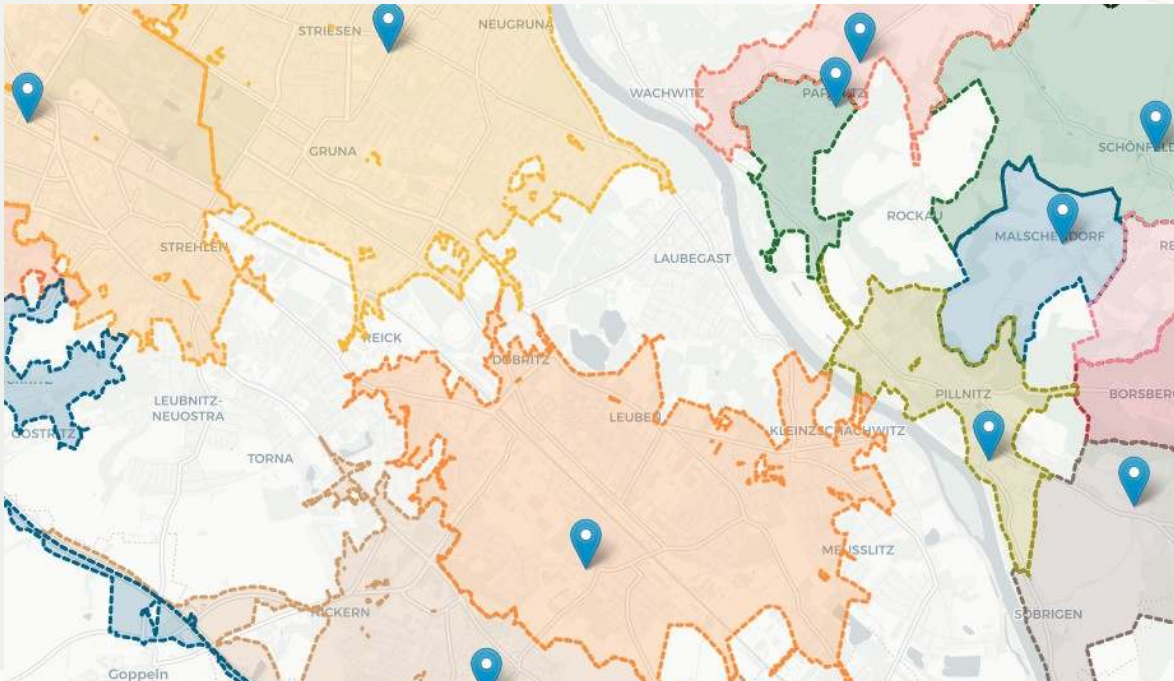


4. Plan Location of new Fire Station

How to find gaps in reachability?

→ Multi-source isochrone

@LON	@LAT	NAME
13.7741223	51.1119795	Freiwillige Feuerwehr Klotzsche
13.8492082	51.0612081	Stadtteilfeuerwehr Bühlau
13.7271078	51.0281545	Betriebliche Feuerwehr der Technischen Universität Dresden
13.9428954	51.0355865	Feuerwehr Eschdorf
13.8122224	51.0175343	Freiwillige Feuerwehr Zschopoldorf

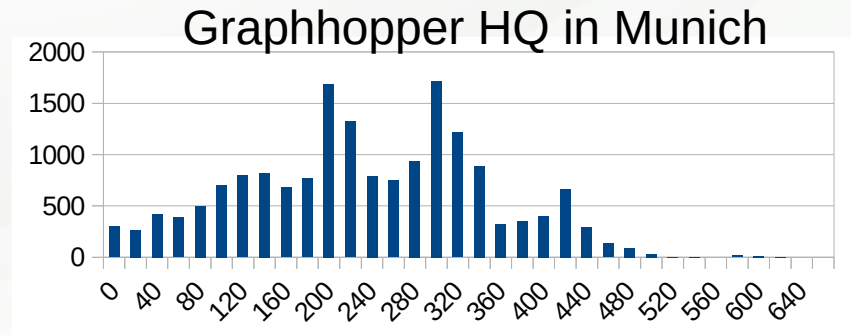
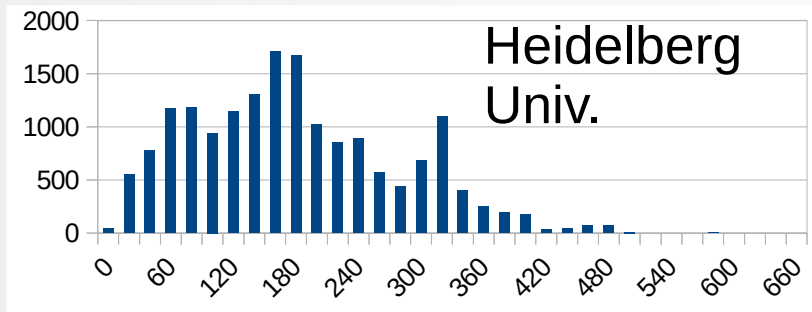
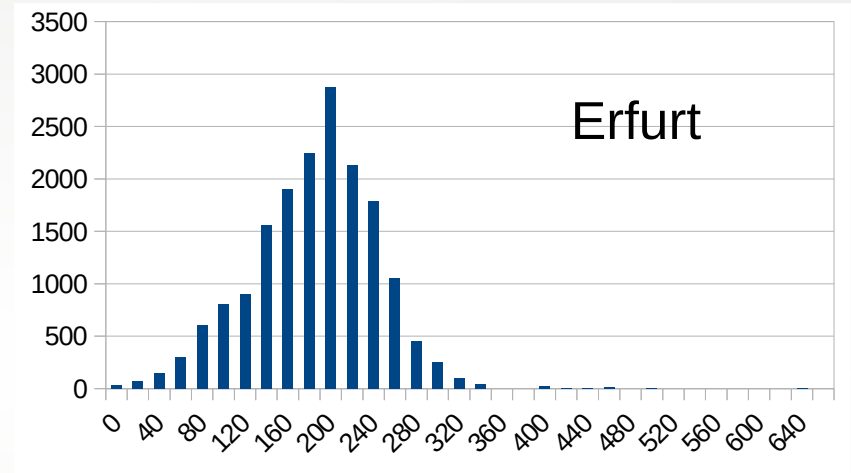
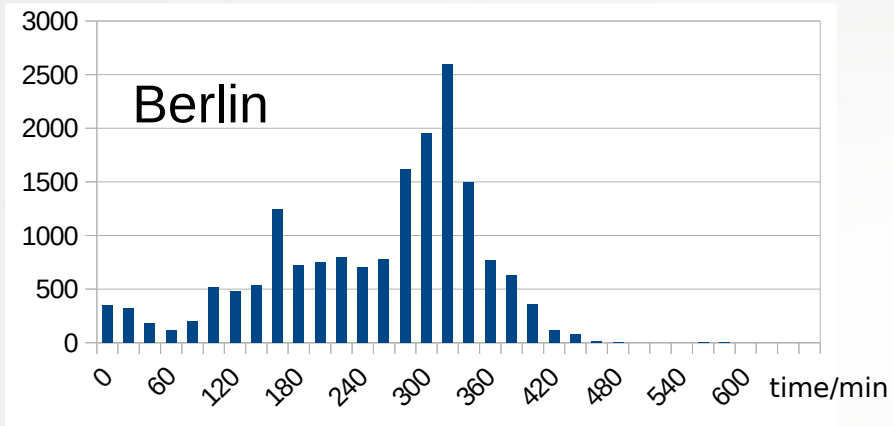


5. Find Closest Restaurants

- Get ~18K restaurants:
`bzgrep -B 1 restaurant germany.osm.bz2 | grep node`
- Store restaurant count per edge
→ 5s on my old laptop
- Start in “Erfurt” city and explore Germany
9.3M nodes & 11.8M edges
- Return the list of “driving-time-sorted” restaurants
→ <30s

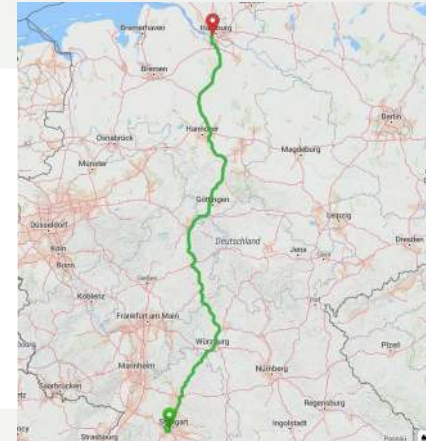
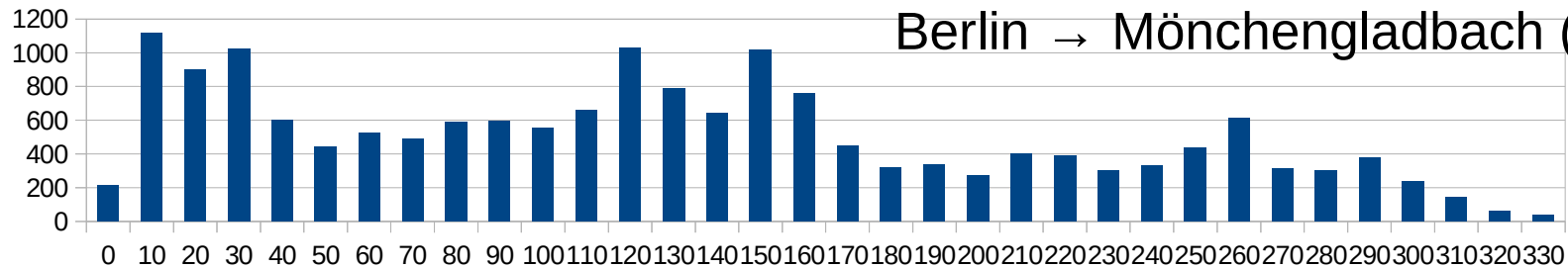
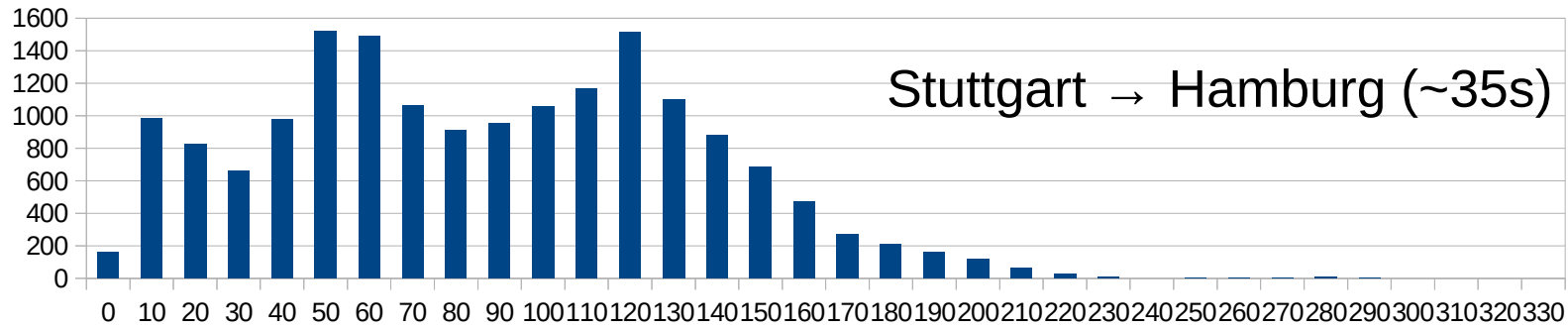
```
1 restaurants, 452min, 534.0km
1 restaurants, 452min, 535.0km
2 restaurants, 453min, 535.0km
1 restaurants, 453min, 535.0km
1 restaurants, 453min, 535.0km
1 restaurants, 453min, 535.0km
1 restaurants, 454min, 535.0km
1 restaurants, 455min, 535.0km
1 restaurants, 458min, 539.0km
1 restaurants, 493min, 614.0km
1 restaurants, 493min, 614.0km
1 restaurants, 493min, 615.0km
1 restaurants, 494min, 615.0km
1 restaurants, 634min, 627.0km
1 restaurants, 643min, 634.0km
```


5. Histograms with Restaurants for Fun



5. Find Closest Restaurants along a route

Or same algorithm, different problem: Find shortest path from location to river



Graphhopper for Data Analysis

advantages

- Fast
- Handles massive data well (even on weak computers)
avoid loading everything into memory via `graph.dataaccess=MMAP_STORE`
- Perfect for everything that requires road connectivity

disadvantages

- Need to select properties of the source data that go into the graph
`max_speed`, `distance`, `avg_speed`, `max_height`, `max_width`, `road_class`, `surface`, `road_environment`, `toll`, ...
- Certain use cases still require Java knowledge

Graphhopper Resources

- Different tweaks like curvy roads & find restaurants along a route: https://github.com/graphhopper/graphhopper/tree/sotm_trials
- Crash stats: <https://github.com/karussell/crashstats/>
- Destatis: <https://unfallatlas.statistikportal.de/>

Graphhopper

We are looking for contributors!

Contribute Code & Translations

<https://github.com/graphhopper/graphhopper/contribute>

Forum

<https://discuss.graphhopper.com/>

A scenic landscape featuring a paved road with yellow dashed lines that stretches into the distance. The road is flanked by green grassy fields. In the background, there are rolling hills and mountains under a bright blue sky filled with large, fluffy white clouds. The overall atmosphere is bright and open.

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Flexible Routing with GraphHopper

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